

TOOL 8 - BLENDED LEARNING



PLATFORMS FOR BLENDED LEARNING [8]

MOODLE

a learning platform aimed for educators, administrators and learners with a system that is robust, secure and integrated for designing personalised learning environments. By providing flexible student-centred tools and collaborative learning environments, the platform supports blended learning.

Find more information from: <https://moodle.org>

PING PONG

a platform for teachers, students and guardians to support efficient and collaborative planning of teaching and learning. The platform aims for engaging and inclusive participation for students to participate, and create and share content within their education. Furthermore, the platform provides tools for documentation, assessment and attendance management.

Find more information from: <https://pingpong.se>

ITSLEARNING

a teaching and learning platform that offers role based experiences for students, teachers, parents, and education and technology leaders. Its features allow streamlining workflows and personalisation through curriculum and content management, reporting and analytics, personalised instruction, communication and collaboration tools, and integration.

Find more information from: <https://itslearning.com/global/>

ADOBE CONNECT

a customisable platform for virtual rooms used for training, webinars, and meetings. It enables experience driven learning through interactive content and collaboration by allowing customisation of the persistent virtual classrooms, recording and sharing of training sessions, and measuring engagement.

Find more information from: <https://www.adobe.com/products/adobeconnect.html>

ZOOM

a platform allowing video conferencing and group collaboration for its users, thus suitable for distance and collaborative teaching and learning. It enables features such as dual streaming, group messaging, annotation, white-boarding, role based access control, instant or scheduled meetings among others for simple online meetings.

Find more information from: <https://zoom.us>

EASYLMS

a learning management system offering a platform for online courses and assessment. Aimed for both industry and educational use, LMS for Schools facilitates teachers with the option of creating engaging courses by combining different tools, resources and assessment methods.

Find more information from: <https://www.easy-lms.com>

BLACKBOARD

a variety of platforms suitable for teaching and learning in higher education. For example, Blackboard Collaborate is a tool allowing collaboration between educators and learners in virtual classrooms for engaging and collaboration. Furthermore, Blackboard Instructor is a mobile application allowing educators to quickly and easily manage their courses, interact with students, preview content and assessment, and host and join Blackboard Collaborate sessions.

Find more information from: <https://emea.blackboard.com/index.html>

Other platforms, such as **SKYPE** may be of interest for simple online meetings between educators and students, while for example **GOOGLE DOCS** enables all stakeholders to create, share, and co-develop assignments regardless of their location. For developing and integrating more online materials and the possibility of distance learning, **COURSERA** (<https://www.coursera.org>) and **KADENZE** (<http://www.kadenze.com>) are recommended.